



**CIBOLA COUNTY
BOARD OF COUNTY COMMISSIONERS
RESOLUTION No 22-57**

WHEREAS, the Cibola County Board of Commissioners met upon notice of meeting duly published at the Cibola County Administration Building, 700 East Roosevelt Suite 50, Grants, NM 87020, on November 2nd, 2022 at 5:00 p.m. as required by law; and,

WHEREAS, the Cibola County Board of Commissioners are the duly elected governing body of Cibola County with the Authority for establishing a holiday schedule for County employees; and

WHEREAS, this Board had determined that **14 paid holidays** balances the needs of the public with the benefits deserved by its valued employees; and,

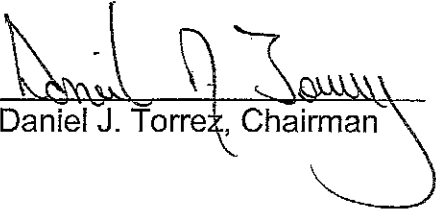
WHEREAS, the Cibola County Board of Commissioners are further advised that these holidays either include traditionally observed holidays or are special Cibola County holidays previously designated by the Commission to benefit the County's employees;

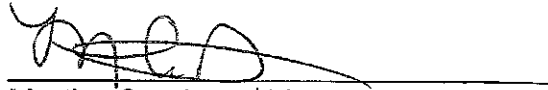
NOW, THEREFORE, BE IT HEREBY RESOLVED by the Cibola County Commission that it adopts the following **14 day paid Holiday Schedule** for the **2023/2024** calendar year.

Monday, January 16, 2023 - Martin Luther King Jr Day
Monday, February 20, 2023 - Presidents Day
Friday, April 7, 2023 – Easter Holiday
Monday, May 29, 2023 - Memorial Holiday
Tuesday, July 4, 2023 - Independence Holiday
Monday, September 4, 2023 - Labor Holiday
Monday, October 9, 2023 – Indigenous Peoples Day
Friday, November 10, 2023 - Veterans Day
Thursday, November 23, 2023 -Thanksgiving Day
Friday, November 24, 2023 -Family Day
Friday, December 22, 2023 – Christmas Eve Holiday
Monday, December 25, 2023 - Christmas Holiday
Friday, December 29, 2023 - New Year's Eve Holiday
Monday, January 1, 2024 - New Year's Day Holiday



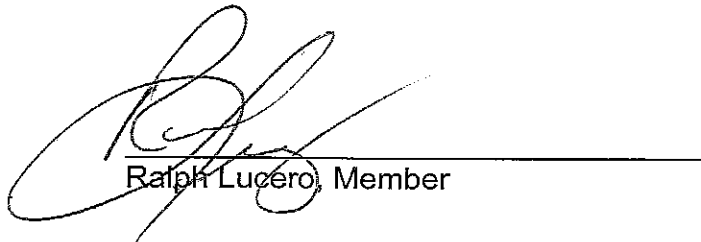
APPROVED, ADOPTED, AND PASSED on this 2nd day of November 2022.


Daniel J. Torrez, Chairman

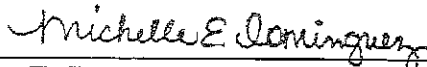

Martha Garcia, 1st Vice-Chair

ABSENT
Christine Lowery, 2nd Vice-Chair


Robert Windhorst, Member


Ralph Lucero, Member

Attest:


Michelle E. Dominguez, Cibola County Clerk

