

**DEPARTMENT OF PARKS AND RECREATION
CITY OF ESTHERVILLE
2024 BOY'S SENIOR LEAGUE BASEBALL RULES
(Currently in 6th, 7th and 8th grades as of Spring 2024)**

Iowa High School Rules to govern, except where covered in the following:

I. GENERAL GAME

- A. Second team listed on schedule is home team. They will occupy the first base dugout, furnish the base umpire.
- B. All games are scheduled to be 6 innings in length. A tie at the end of 6 innings, teams will follow the international tie breaker rules. Continuous Time Clock. If there is time left you keep playing. No new innings after 90 minutes. A complete game is 6 innings unless the game has been in progress 1 hour and 30 minutes - then a complete game will be four innings. If the game is in the fourth or fifth inning at the end of the time period, the inning will be finished, and then the game is complete.
- C. There is a 15-run rule after three complete innings, and a 10-run rule after four. **Maximum 5 runs per inning.**
- D. Intentionally walking batters is not allowed.
- E. Pitching distance is 54 feet.
- F. Bases are set at 70 feet.
- G. Games called due to darkness, or weather will be restarted at the exact point it was called, and the normal game will be finished.
- H. Games may be started with only 7 players, no automatic outs.
- I. Games must start as scheduled. **NO** time grace periods.
- J. Coin will continue to be flipped to determine home team for playoffs and championship games.

II. EQUIPMENT

- A. All playing equipment is checked out to the coach at the start of the season. It is his responsibility to return it in good condition with no items missing.
- B. **NO** metal spikes or metal cleats on shoes. *
- C. All batters wear a helmet. *
- D. All base runners wear helmets. *
- E. Catchers must wear all protective equipment. *As coach, it is your responsibility to see that all equipment is worn properly at all times. Stop an injury before it happens.
- F. Misuse of equipment by players shall not be tolerated (i.e., throwing of helmets or bats, etc.). Players doing this may be suspended from the game.

III. DUGOUT

- A. **NO** pop or food allowed in the dugout.
- B. All players and equipment to be in an orderly fashion in the dugout. Only the "on deck batter", "in the hole batter", and the "batter at the plate" should be up and out of the dugout.

IV. STEALING

- A. Leading off is permitted.
- B. Runners may steal all bases, including home.

V. BASE RUNNERS

- A. All runners must slide in any contact situation, or an automatic out will result. This will be a judgment call at the discretion of the umpire.

VI. FIELDING AND BATTING

- A. All players present should field at least half the game.
- B. All players present will bat in an order.

VII. PITCHING

- A. A pitcher can pitch no more than nine outs per night. Except in the event of a double header, pitcher may pitch no more than eighteen outs per night not to exceed nine outs per game.
- B. If traveling baseball pitchers pitch on Friday and 3 innings or less on Saturday and Sunday then they are allowed to pitch on Monday.
- C. A pulled pitcher cannot go back into pitch in the same game.
- D. Pitcher must be pulled on second visit per inning.

VIII. OVERTHROWS

- A. In playing field - as many bases as runner can get.
- B. Out of playing field - one base.

IX. ADDING PLAYERS

- A. Players may be added to any team roster **ONLY** by the Parks and Recreation Office. **DO NOT** do this on your own.

X. PROTESTS - NO PROTESTS - DECISION OF THE UMPIRE IS FINAL.